

**ALBAN
VIARD**

**TOWN
CENTER**



Unless noted otherwise, the standard rules for Town Center apply.

Lower Manhattan

Lower Manhattan: The "suburb" spaces around the central four squares have a height limit of two cubes, rather than the usual one. Each cube placed in these spaces receives -1 point at the end of the game, so a tower of two cubes will score -2 points.

Paris La Cite - St. Louis

The banks of the river Seine are the suburbs, and the islands within it form the town center. In this map, building slots are considered adjacent if any parts of their sides are next to each other, or where connections across the river exist.