



TOWN CENTER



Unless noted otherwise, the standard rules for Town Center apply.

London

There are no suburb building spaces, and no suburb height limitation exists.

Players start the game with \$13. Office cubes may be built on the first turn - if a red Office cube is drawn during the first turn, it is not placed back in the bag.

When building the City Hall cube at the beginning of the game, and for every cube built in the ground floor during the Construction phase, a player must pay the price of the land, which is the sum of the numbers corresponding to the row and the column of a building spot; if a player does not have enough money for the land, the cube is placed back in the box.

At the end of the game, each empty spot scores 1 negative space.

Hong Kong

There are no suburb building spaces, and no suburb height limitation exists.

Players start the game with one black cube, placing it after placing their City Hall cube.

The city is divided in two parts, and the connections across the water make the building spots connected by them adjacent.

Players are not allowed to purchase black cubes during the Public Works phase.